

## Chapter 1

### Brief introduction

#### 1.1. Brief introduction

It has become the requirements of storage devices, because the computer era drawing. In particular, this memory should be associative in nature. For practical purposes, this memory also need fast and cheap. Most storage device stores and by addressing specific memory location to retrieve the data. As a result, this path has become dependent on access to the system flash memory constraints. To find that time is stored in a memory in the project needed can be significantly decreased if the project can access its content by replacing its address is recognized. Can be accessed in this way is called content-addressable memory memory (CAM). Thus, content addressable memory (CAM) is one such memory is fast and intuitive.

CAM's action coincided with the rapid increase in the cost of power and area. CAM fast operation due to the content of all the contents stored in the memory of the parallel search operations in a single clock cycle. That is, CAM simultaneously retrieves content stored in the memory of all input words. However, this would result in high power dissipation of the CAM. The large number of adhesion molecules needed to compare the operation will consume a lot of power. Therefore, since the comparison operation and a large number of parallel CAM search operation, the power consumption is always a problem CAM design of major concern.

Unlike conventional memory (e.g., RAM), in addition to the memory circuit, CAM has an additional circuit for storing and retrieving data so that the data are compared. Therefore, no more than in CAM RAM, but high speed due to the parallel search operations more power. In addition, CAM circuit caused by such additional storage memory than normal physical size. This makes the high cost is the major drawback of CAM CAM. Therefore, it is only used for applications that require high-speed operations. There are various types of applications, including high speed of operation is required. Adhesion molecules can be used in these types of applications. However, the main application CAM is that it is used in high-speed network

router forwarding. Since the growth of CAM applications, there is a great problem CAM size and power requirements of deterioration. Therefore, the main challenge is to reduce the power consumption in large capacity CAM, without sacrificing its speed.

Therefore, we propose to use in which parity bits, and reduce the amount of architecture in the CAM CAM comparison operations. Therefore, the proposed CAM architecture consumes less power for, and to improve the search speed than the base of the CAM.

Table 1.1. CAM V / S RAM

CAM	RAM
<p>1. Hardware search engine intensive applications.</p> <p>2, CAM is a general guide SRAM and additional comparison circuit.</p> <p>3. Enter the address of the output data word.</p> <p>The depth of the memory can be extended as desired, but the width of the limited physical size.</p> <p>5. Mainly used for high-speed network routers, and caching.</p>	<p>1. Physical memory to store data.</p> <p>2. It may be SRAM, DRAM, etc., but no additional circuitry.</p> <p>3. Enter the production as output data word address.</p> <p>The depth is limited, the width can be extended as desired.</p> <p>5. for temporary storage.</p>

## 1.2. Content Addressable Memory

Content-addressable memory (CAM) is one in which it can use its contents, instead of using the accessed memory cell storage memory [6]. When the CAM receives input data word to search it for the table stored in the CAM memory data word, it returns the data in which the search word is stored in the address. The entire operation is done using active parallel circuit in a single clock cycle [6]. Therefore, it is very fast, only in need of high-speed applications. However, this will consume a lot of power.

A CAM word size is usually larger, i.e., the number of bits to achieve the range of the conventional 36 to 144 [6] from. A typical use of the CAM table size range from hundreds to 32K entries. Corresponding address space in the range of 7-15 [6].

### 1.2.1. Basics of CAM cell

A content addressable memory to store data like a normal memory cell of a storage device for storing. But in addition it also has its data contents for searching simultaneously with data stored in its memory a comparator for comparing circuit. Thus, a basic CAM unit has two functions [1]:

1. A memory storage as usual RAM. Therefore, this bit is stored using, which includes two cross-coupled inverters form a positive feedback to work as D- latches simple SRAM cell.
2. Compare this corresponds bit XNOR logic operation. It means that the storage and search bit are the same and different, when matched and mismatched situation. This bit Compare function is unique in CAM.

Therefore, our primary structure of a CAM battery is designed to SRAM circuit that is D- latches and an exclusive NOR circuit [1] of the vector product. Therefore, it has three operating modes: read, write, and compare.

Due to the extra comparator circuit CAM, its physical size increases. This leads to the loss of most of the silicon area which increases the cost of CAM. This is a major drawback of the CAM.

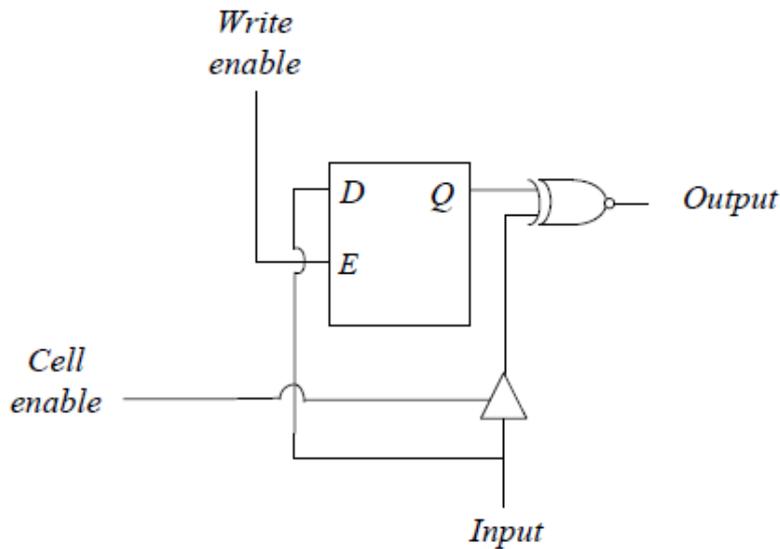


Figure 1.1. CAM cell circuit unit [1]

Figure 1.1. It illustrates a circuit of a CAM cell. The following is a basic CAM unit, the signal which is responsible for the basic operation of the CAM:

1. Enter the search data is that it is from the word register is entered in the CAM array or the value is to compare the value of one bit of the signal coming from the value stored in the CAM unit for all storage.
2. Cell is enabled to allow or block signal comparing namely matching process. If the cell enable signal is "1", that is a logic high, then there will be between (XNOR operation) bits and outputs a comparison process input bits and the stored data will indicate whether the input matching and memory or do not match. If the cell is enabled is "0", that is not a logic low bit-bit input and stored there, so any comparison between the power saving.
3. Write enable is a signal used in a cell for a write operation. If the write enable "1" to a logic high, then the input bit is in the search data register is written to the cell.

The output indicates whether the input data matches with the stored data or the comparison signal does not match. If it is "1", i.e., a high logic level of the matching data exists, if it is "0", i.e., a logic low if there is a mismatch.

### 1.2.2. CAM word

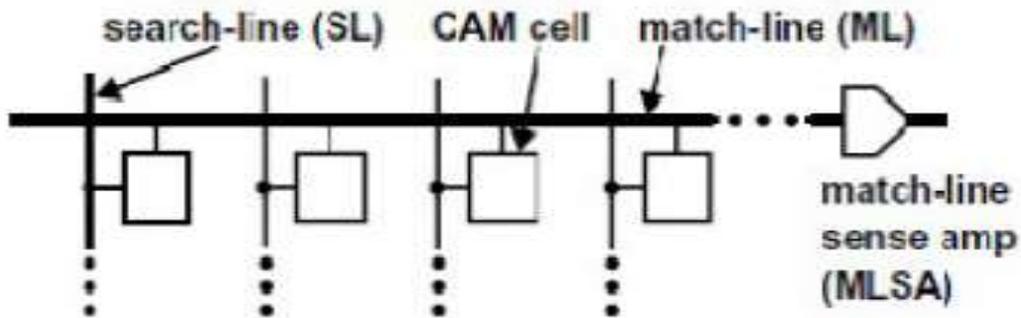


Figure 1.2. The basic circuit configuration of a CAM word

Figure 1.2. The basic circuit configuration shown in CAM word. It shows a CAM CAM word by the number of units. Each CAM cell has its own search line (SL). Its corresponding search bit compared bits stored armor CAM unit disposed in a search line (SL). Similarly, all of the word CAM unit simultaneously for comparison. All units share a CAM match line in the word. Therefore, match line (ML) combination of a CAM word on the search results generated. To match line ML is connected to the sense amplifier (MLSA), which senses the state of the ML and tell whether the word match or mismatch of search data.

### 1.2.3. CAM type

They have based their bit storage capacity of the two types of CAM:

1. The two yuan CAM or B-CAM unit to store and search the binary value is '0' or '1', that is either a logic high or logic low. Thus, CAM B is only suitable for applications that require exact match search application.

2. The three yuan CAM or T-CAM cell further storage and search of "X", ie not care bit or mask bits. This represents both irrelevant bits "0" and "1." Therefore, TCAM cells store and search triples the value "0", "1" and "X" bits, thereby increasing the flexibility in data search, but the extra cost of the CAM from more than B-.

T- of CAM: they are more powerful and feature-rich than the B- cam. Country "X" can be used as part of the match to perform a wild card entry. Masking can be done both globally that the search key, and that the stored entries in the table locally. Figure 1.3. It shows the T-shaped masking CAM global and local examples.

Figure 1.3. (A), the search key 10110XXX will match all fall within the scope of the entry in 1,011,000,010,110,111 to (ie at address 1 and 4. In this case, the word). This is the last three so-called global block all entries are ignored or do not care.

In Figure 1.3 (b), the word 110-XX-010 (at address 2) will match any of the following search keys: 110-00-010,110-01-010,110-10-010 and 110-11-010. Masking feature is particularly suitable for Classless Inter-Domain Routing (CIDR) longest prefix match search. T type of CAM has become in solving other problems, such as sorting and searching pandemic.

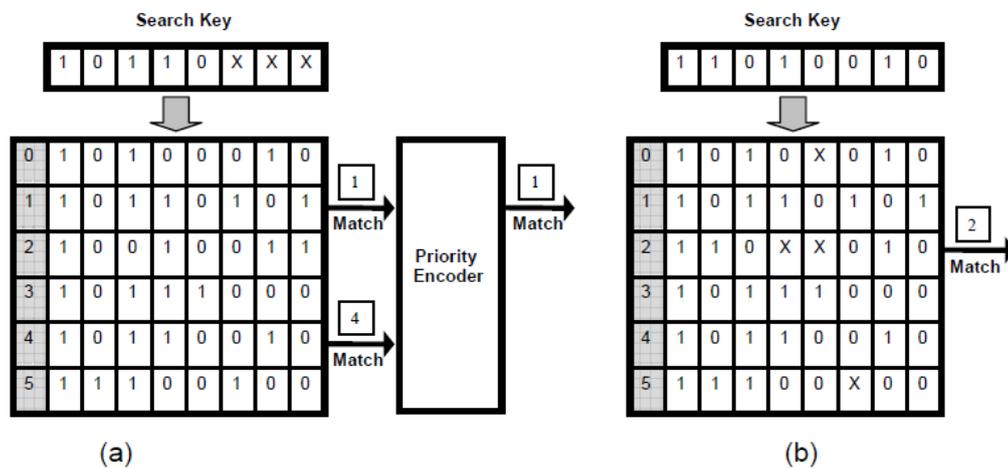


Figure 1.3. T-CAM with (a) Global masking, and (b) local shelter.

#### 1.2.4. CAM Applications

Some applications CAM are as follows:

- Network Routers
- In the network packet forwarding industry
- Compare the cache tags
- Data compression and radar signal tracking
- Virus detection and intrusion detection systems
- Real-time pattern matching
- gene pattern search in Bioinformatics
- Ultra-high-speed data transmission
- Translation Lookaside Buffer (TLB) Microprocessor
- I.P. Filters
- ATM Switch

But the main main application is in high-speed network routers forward packets.

Network routers forward packets Find feature from an input port of the outbound port, using the address: packet forwarding using CAM applications. The address lookup function to check the packet destination address and select the address associated with the output port. Router maintains a list called contains the destination address and its corresponding routing table output port. A simplified example of a routing table is shown in Table 1.3. Table all four five words, irrespective of position, "X", these two matches a "0" and in the "1." Because of the "X" position, the range of the first three entries in the table represent the input address, that is a map of all inbound address range 10100-10111 port A. router searches the table for each destination address of the incoming packet and select the appropriate output port. For example, if a router receives a packet with the destination address 10100, the packet is forwarded to the port A. In the case of the incoming address 01101, address the query while

matching entries in item 2 and Table 3. Entry 2 is selected because it has the least "X" in the position, or, alternatively, it has the longest prefix, which indicates that it is the most direct route to the destination. The query method is called longest prefix match.

Figure 1.4. It shows how CAM by implementing the routing table to complete the address lookup. On the left side of Figure 1.4, the packet destination address of 01101 is input to the CAM. As the table, two positions match with the (priority) of the encoder selects the top 01 entries and a match position, which corresponds to the most direct route. This location is the input list to match the output port address to the included RAM as shown in Figure 1.4. A RAM read output port identification, B port of the incoming packet is forwarded to. We can see the position of the output of the CAM match as a pointer to retrieve words from RAM. In the packet forwarding specific cases related words specify the output port. This CAM / RAM system is a complete implementation of address lookup packet forwarding engine.

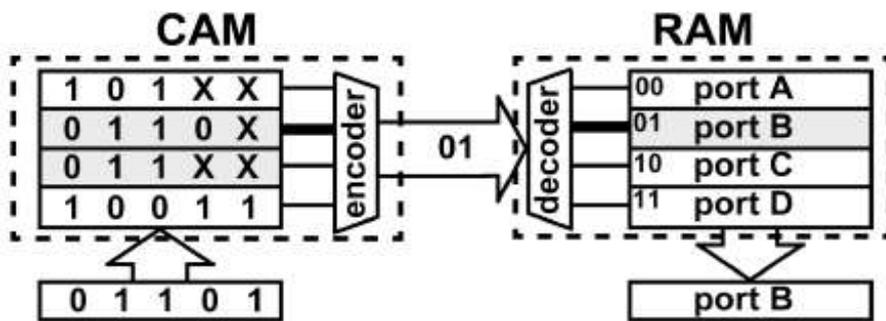


Figure 1.4. CAM use routing tables to achieve.

### 1.2.5. CAM design

CAM conceptual diagram is shown in Figure 1.5. It shows that the data contained therein CAM store m data words. Search term for the n-bit input data. The input data is the data to be searched in the memory. The n-bit data is broadcast to the search line while the comparison with the stored word list. There are words associated with the matching line for each store. This match line indicates whether the search data matches the stored data or not. If the search

data matches the stored data, it is the case of a match or not match the situation. The match line is supplied to the encoder. This encoder generates corresponding match line indicates the matching cases, the binary position. If more than one match line indicates the matching case, then the priority encoder may be used to generate matching memory location. Priority encoder provides the equivalent of the highest priority match line matches the address position.

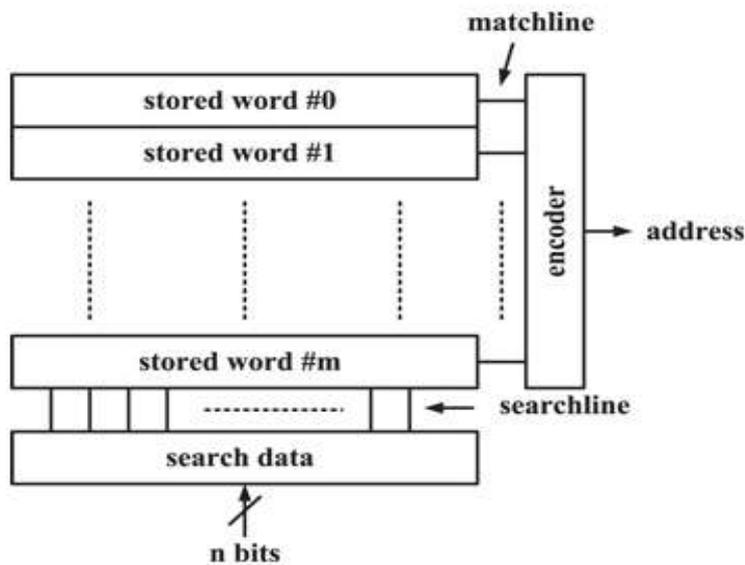


Figure 1.5. CAM conceptual diagram.

### 1.3. Match line (ML) segmentation techniques to achieve low power consumption

So far, more or all of the bits of the search process in the CAM words simultaneously or uniformly executed, and they share the same ML. This heat is generated in each cell. Due to this, there is a large amount of power consumption in CAM match lines. Therefore, it can be said that the most power in a CAM waste is due to the matching lines. In almost the same line of a CAM match each amount of energy consumed if there is a match or mismatch, regardless of the particular data pattern. The ML power consumption can be greatly reduced by dividing the match line of CAM i.e. word. There are two of the most popular match line

(ML) segmentation: One is selective precharge technique, and the other is a cell line segmentation technique, an expansion selective precharge technique. Because of these technologies, there is non-uniform distribution of power to match lines.

### 1.3.1. Select the pre-charging technology

Selective precharge technique, match line (CAM word) is divided into two segments, namely the pre-search and main - search. First, a first section in which a small portion of the first few bits of one word, i.e. CAM cells are searched in the search operation. If you just search the remaining bits in the first data segment in matching the second section it will be activated. Because if the first few do not match, then the corresponding CAM word will not match. Therefore, the search in the second section of the remaining bits of no significance.

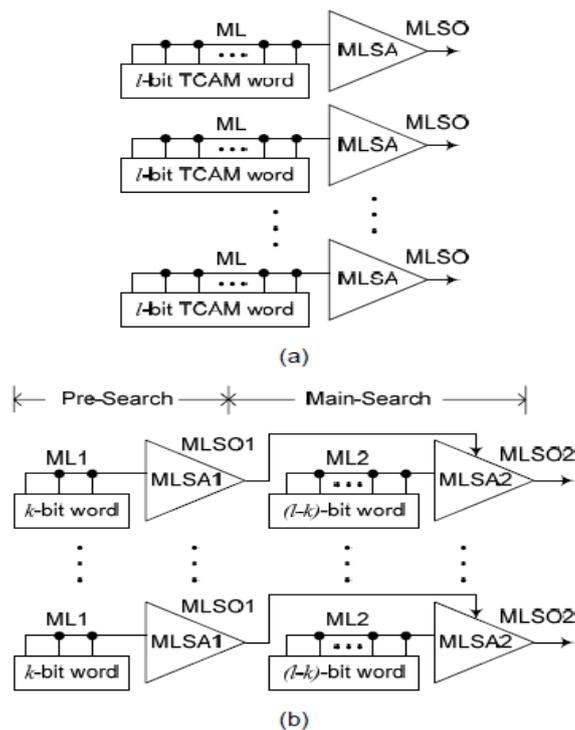


Figure 1.6. Line Break game :( i) conventional CAM, (B) Select the pre-charging.

If the technology initially before searching  $k$  bits,  $k$  bits after it matches a search for the remaining bit CAM word. Uniform random distribution of data, which must search line only  $(1/2) K$  that is CAM words in the second section. Therefore, to save energy.  $K$  is large enough so that there is a mismatch in most words.

As an example, if you have a 144 word and selective precharge technique initially before searching  $k = 3$  bits, and the remaining 141 will only search for the word, and its former three matches to complete. Having a uniform distribution of random data, this initial search should only be allowed to  $(1/2) 3$ , which saves about 88% of the match line power [IEEE] line of the second paragraph.

Cons: There are two possible elimination of overhead power:

1. To maintain speed, the initial matching execution, that is, before a few bits per bit can draw more power than the remaining bits of the search operation.
2. Match the first few bits may be the same all the words in the CAM. This eliminates any power saving. This is the worst case of this technology.

Perhaps, this is the most common technique, in order to save on power to match the line as part of its implementation is simple and can reduce most of the power in many CAM applications.

### 1.3.2. Pipelining

Selective precharge technique, CAM words are divided into two segments. It can be further divided into a plurality of segments. In one CAM word is divided into a plurality of segments of the technique known as pipelining. It is an extension of the selective pre-charging technology.

In this technique, an assessment of each segment in a pipelined manner. In the first paragraph of the match and only then when the next segment of the search operation will be activated, and so on. If there is no match, then the match in any segment corresponding match line operations suspended by the next stage of the closing thereafter. This leads to energy saving.

In this manner, the best match of power lines can be reduced. Figure 1.7. (A) in. Shows a non-pipelined ml and 144 cells Figure 1.7. (B) in. ML reducing power lines, which matches the 144 cell line is divided into four sections, each of which in turn contains the evaluation of 36 cells.

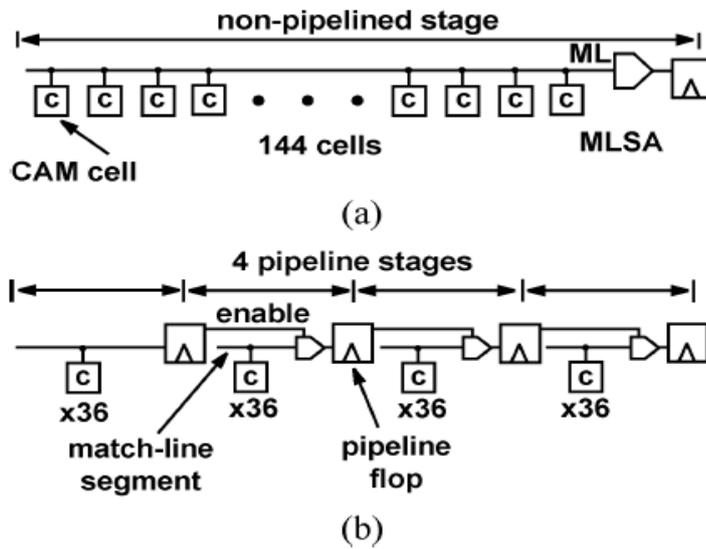


Figure 1.7. (A) Non-pipeline stage, (ii) pipeline stage is divided into four segments.

Figure 1.8. It shows an example contains five sections of the search operation match line activities. The dotted line indicates the corresponding section (stage) in the power saving of the entire match line mismatch, therefore. The main advantage of this technique is that it has the same effect selective precharge technique.

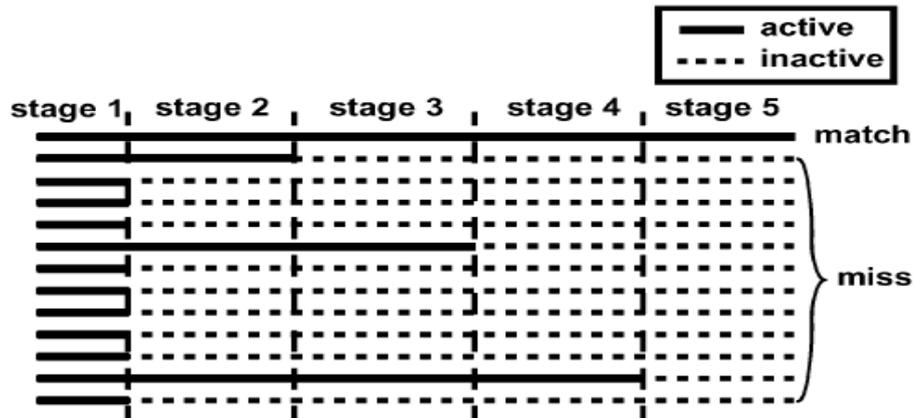


Figure 1.8. One example shows a search operation ML activities.

Matching lines can be segmented such that each segment contains a single bit or CAM unit. This method is called a cell dividing line technology, as shown in Figure 1.9. Thus, the pre-charge basis to select bits and pieces of technology in operation. If the match in one cell of only subsequent cell will be activated for the search operation. Otherwise, the matching process will be aborted corresponding word. If there is no match, in any cell it is not necessary for the operation of the word in any comparison further. Therefore, subsequent cell is not activated.

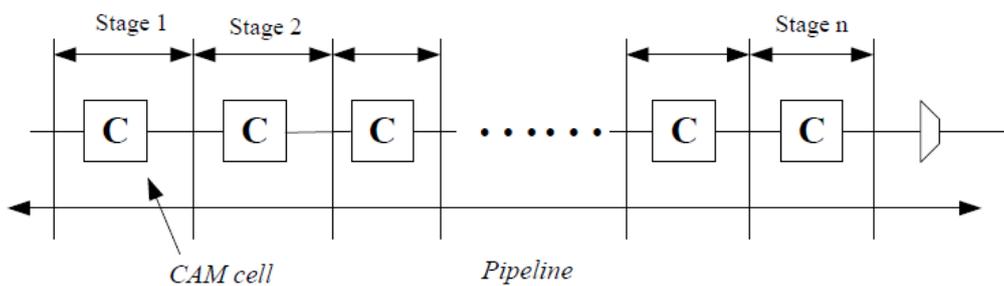


Figure 1.9. A unit split pipelining.

Disadvantages: additional circuitry that is flip flops are required in each segment to activate the operating result before segment match. So, there is some overhead power and area overhead due to the addition to the trigger. There is also increased due to the pipeline stage delay.

#### 1.4. Thesis organization

The thesis is structured as follows:

Chapter 1: This chapter describes the introduction of CAM (content addressable memory), and describes some of the basics of CAM.

Chapter 2: This chapter describes the various documents in this thesis work.

Chapter 3: This chapter describes the design concept and the various existing CAM architecture work, low power consumption and high performance.

Chapter 4: This chapter describes the recommended work, which explains the concept behind the proposed design, the basic design of low-power and high-performance CAM structure.

Chapter 5: This chapter describes the implementation and simulation results suggest that the design of CAM, the results compared with the conventional CAM architecture.

Chapter 6: Conclusions and future scope of work described in this chapter.

## Chapter 2

### literature review

2.1.1. In [5], a new method is called block XOR PBCAM way to improve the low-power pre-calculated based CAM (PB-CAM) [8] proposed efficiency. In this paper, we propose an XOR block parameter extractor for low power PB-CAM. This paper presents the theory and practice of proof to verify that the proposed block XOR PB-CAM can effectively reduce the number of comparison operations compare the second part of the process to achieve greater power reduction. This means that this method is more flexible and adaptive to the general design. In addition, the proposed block XOR PB-CAM-bit parallel parameter may be calculated only three XOR gate delay of any input bit length (constant delay search operation).

2.1.2. In [6], an investigation is the latest development in a large-capacity content addressable memory (CAM) design is completed. In this article, CAM and CAM first basics of traditional architecture review. Then the network router packet forwarding CAM applications also examined. In this article, we have discussed CAM design technology, construction at the circuit level and reduce the level of power of the traditional CAM. In the circuit, we have reviewed to reduce match-line power, including selective precharge and pipeline technology matching line segmentation. At the architectural level, we have examined the reduction CAM architecture bank that is counting method includes a selection of pre-computed CAM structure and power consumption.

2.1.3. In [7], we propose a technique to reduce the content addressable memory (cam) technique called pipelining match line power consumption. In this technique, the search operation is performed by matching lines into paragraphs pipeline sabotage. Since most of the stored word do not match on their first portion, then the subsequent search operation is aborted segment. Accordingly, the power will be reduced. Saving pipeline ML is the result of the activation of only a small segment matching portion.

2.1.4. In [8] proposed an architecture with low power consumption, low cost, low voltage, previously called complete parallel computing based content addressable memory (PB-

CAM), and high reliability. This design is based on a pre-computed skill, to save power consumption of the CAM reduction in the second part of the comparison process of comparing the number of passed. In this design, a person counting method used to calculate in advance. For this, one count parameter extractor is to use a chain full adder design, but it increases the data bit length increases the delay.

2.1.5. [9] proposes a method to reduce the power consumption of the technology available in the content-addressable memory (cam) match line, called the selective precharge technique.

With strict literature investigation, it was decided to modify the architecture and design CAM to achieve low power consumption and high speed operation by reducing the comparison of the number of the conventional CAM. To achieve this goal, we use an extra bit in each data word stored in the data store. This extra bit is used as parity bits corresponding to the stored data word. In the existing architecture of CAM, parallel to compare the contents of functions in a single clock cycle for each CAM word (cell). Therefore, this design has to run fast, but there are a lot of power consumption. To reduce this power consumption, there are two techniques in one word for modifying the structure of the level comparison circuit. Although these techniques to save power, but will increase its latency and area. Therefore, in the pre-construction level calculation method it is proposed to reduce the number of comparators to save electricity. A method is a method of extracting a person's number of parameters, and the other is a block XOR method. However, these methods take a lot of area for storing bits of these parameters and their extraction. They must also extract and search operation parameters via the parameter memory, although it reduces the power consumption data comparison of power loss. Thus, based on this approach, we have decided to adopt a parity bit as arguments than previous PB-CAM it just a bit storage parameters, and reduce the number of comparison operations to reduce power consumption and improve the ratio of performance to achieve PB-CAM Traditional CAM.

CAM ARCHITECTURES

3.1. Conventional cam architecture

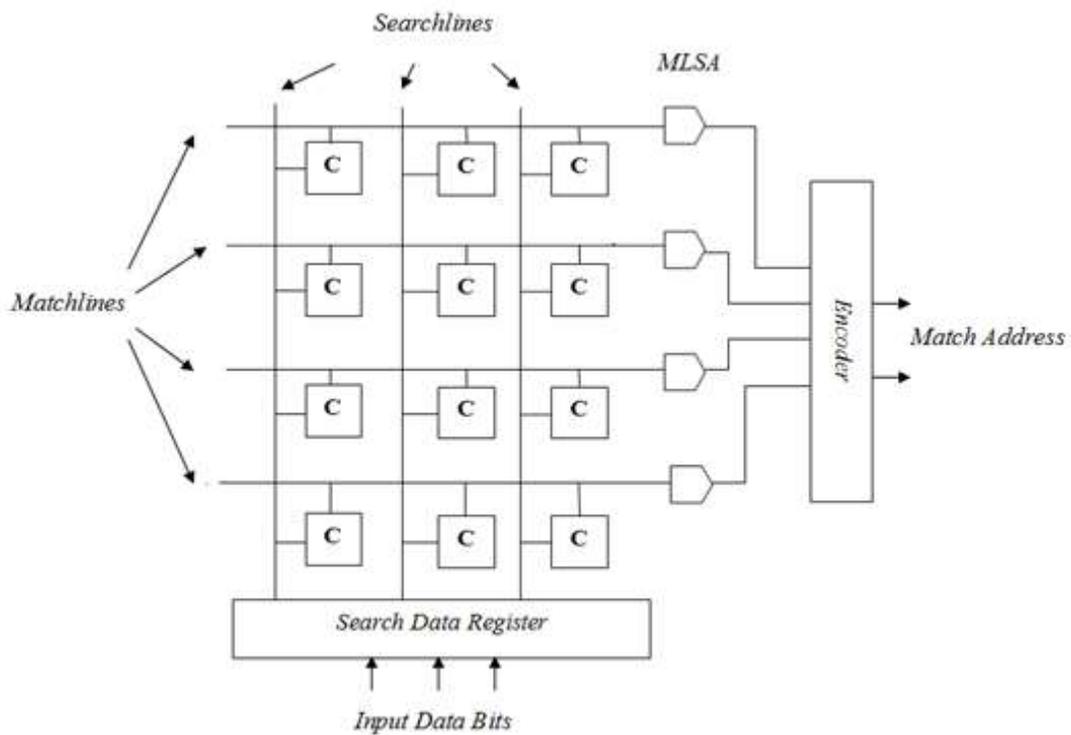


Figure 3-1. Conventional CAM architecture.

Figure 3-1. Size shows the size of the four included three data word conventional CAM architecture of a 4x3. Each row horizontally, where each row represents containing 3 (CAM unit) stored data word. There corresponds to each bit of the search word and ML corresponding to each store a word entered MLSAs on SL. In the search operation starts: the input data to be searched is given as input in the CAM and loaded into the search data register. The input data broadcast by the search register their corresponding bits of data on each SL. The parallel comparison of the data of each memory cell, wherein each CAM unit

compares its stored bits, carried out in the corresponding bit in SL. ML containing matching data will be at a logic high or else from a logic low. The MLSAs, then the measurement data matching state sense of the word, that is, whether or not the data word matches the data word containing the matching state induction ML or mismatched data under. Then, according to state data word match, the encoder will generate, it matches, the input data, in which data is to be found in search data word address location.

### 3.2. Pre-computation based CAM (PBCAM)

So far, we have discussed the circuit-level technology, namely in the first chapter of the game line segment CAM circuit technology to reduce power consumption. Even with these circuit-level technological innovation, a general CAM array (word) exhibits a very high power consumption compared to RAM, and if it is directly used to build large-capacity CAM. Therefore, the study has been initiated to reduce power consumption level architecture.

CAM architecture in general, that the input data into the data search data stored in CAM and all the while the CAM in comparison. Thus, CAM perform a number of comparison operations during a search operation for each search data stored in the CAM. From these comparison operation, most of the total power is consumed CAM. In order to minimize the power consumption during the compare operation, one of the best ways is to reduce most of the comparisons. Based on this idea, in the development of CAM architecture called PBCAM.

#### 3.2.1. design concept

For reducing power CAM architecture level technical structure is called pre-calculated, based on the overall architecture is called content-addressable memory pre-computed. This method is similar to selective pre-charging technology. In the pre-calculated, and each data word CAM some extra information is stored, so that power is maintained. Thus, the search data comparison operation is divided into two portions, i.e., pre-calculating unit (parameter comparison unit) and the data comparison section. Along which is then stored in the

appropriate words from their own use of a special pre-calculated circuit in extra bits derived. These bits before the main word data search section is used to compare pre-calculation section, for the initial search. If the initial search does not match, then the CAM aborted then that looking main character (in the data comparison section) search. Therefore, there is a saving of power, but it also has some disadvantages, i.e., require additional hardware, thereby increasing the area.

PBCAM conceptual diagram is shown in Figure 3.2. The concept of this architecture is to increase and use an additional hardware, namely parameters extracted. Therefore, PBCAM architecture parameters extracted from, parameter memory and data memory. That is compared to the data memory  $k \ll n$  The parameter memory is very small.

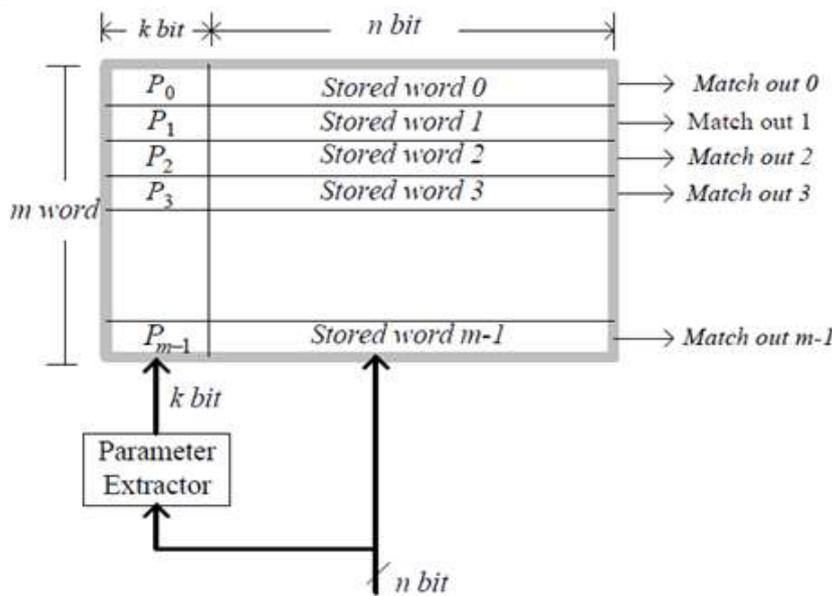


Figure 3.2. PBCAM conceptual diagram.

Write operation in the data, with data to be written in the CAM is given as an input in CAM. Parameter extractor extracts the parameter data of the input data input, which parameters are then stored in the respective data memories and parameter memory.

In the data search operation, comparison operation is divided into two parts, in order to reduce the large number of comparisons. The first part is a part or portion of pre-calculated parameters more. Process is also known as pre-calculated parameter comparison process. In the first section, enter the data parameters calculated in advance all the corresponding word memory circuit called a parameter extractor extracted, and then the parameters of the input data stored in the data memory of the parameter memory of the parameters by comparing parameters comparator circuit in parallel. If the input data does not match the stored parameters and parameter extraction, then at the same time on the input data is mismatched data corresponding parameters stored do not match the stored. If the parameter is matched, the corresponding processing from the first comparison matches the stored parameters DATAS having stored in said second comparison process to compare. Based on these two comparison process, if the majority of the stored parameters do not match the parameters of the input data, and then comparing the number of the second comparison processing is highly reduced, thereby saving power in the CAM. This parameter comparison process is to filter most of the stored data does not match the input data, and to reduce the most comparison operations in the second comparison processing. Therefore, we can say, function parameters comparison process is the same filter.

In this PB-CAM architecture, most part relatively power by the parameter extractor mainly due to the number of the circuit judges data, its argument is the same as the input, and the input can be compared after processing and parameters Data match (pre-calculated). In addition, both the parameter memory and architecture PB-CAM parameter comparison circuit (parameter extractor) requires additional hardware cost and power consumption compared to conventional CAM architecture. Therefore, the design parameter extraction is possible and as much as possible of the shortest bit length of the filter as much data as possible and determine unmatched (decrease) in comparison operations in the second part of the parameters of the comparison required number. Therefore, the parameter extractor PBCAM plays a significant role.

Some methods have been proposed, namely parameter extractor has achieved a PB-CAM architecture parameter extraction, such as those calculation methods and Block-XOR method.

### 3.2.2. A one's counting method

In this method, the input data of a person to be searched number is taken as the parameter for reducing the large number of CAM compare operation. A person enter these numbers to extract data from the use of a special circuit. Thus, in this method, a circuit (parameter extractor) is designed for this purpose is called counter parameter extractor 1. When the data to be searched is given as input in a CAM Then, the parameter extractor (PE) of this type in the input data count (extraction) number of. Thus, the role of a person's count parameter extractor like a counter.

It assumes that the input data is  $n$  bits in length, then a count of the number of the  $n + 1$  ( $n$  and 0 to one of). In addition, the need to express an additional type of counting a count to indicate the availability of additional state data stored. Therefore, the minimum length required bit parameter equal to  $k = \lceil \log_2 (n + 2) \rceil$ .

Shows a man counting method example is given in Figure 3.3. There is a memory in which data words are stored in the table. Together with the data word, a man of their respective count is also stored in the table to the left of the table stored in the data word. In this example, enter the word count one "0000101" is "2", which is the first time in the left table all stored parameters were compared. Only the second and a fourth data word count is matched to only its own number "2." So now only the second and fourth data word in parallel with the input and the input data were found that matched the fourth word line ML3 word "0000101" (matching) phase comparison. Thus, corresponding to the character ML3 address location will be output.



Figure 3.3. An example of one's counting methods.

Said one of the count parameter is used to extract a lot of full adder (FA) implementation. Figure 3.4. It shows a block diagram of the implementation of sports in people counting methods. If the data is  $n$  bits, the circle element uses  $\lceil N / 3 \rceil$  of the FA, to generate a partial sum of  $n$  bit parallel input data. The output of these  $\lceil N / 3 \rceil$  the FA is  $\lceil N / 3 \rceil$  the sum signal and  $\lceil N / 3 \rceil$  to carry signals. Now, at the same time, located in  $\lceil n / 3 \rceil$ -bearing signals to the left link and  $\lceil N / 3 \rceil$ , and to the right link signal element comprising on a circle and the like. According to this definition, the one of the count parameter extractor circuit is designed as shown in Figure 3.5. This parameter extractor is designed with an example of 14-bit data. Thus, the need for storing parameters i.e., a count in the memory is equal to the bit length parameter  $k = \text{LOG}_2(14 + 2) = 4$  bits.

Disadvantages:

1. Since a person's count parameter extraction is achieved using a number of FA, it has a very complex calculation scheme, it also consumes huge power and hardware, which is not only a waste of space, but also increase the delay.
2. loss of silicon region reserved for storing precomputed bit.

3. The median increase in the number of words, PE of this type of delay will significantly increase. Also the count increases, which further increases the count of the number of bits required to store the memory.

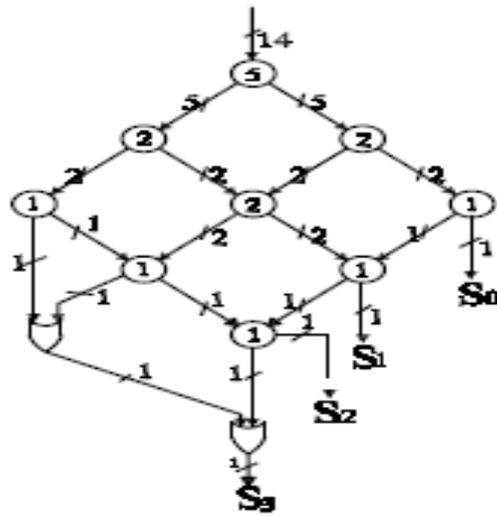


Figure 3.4. Count parameter extraction block diagram of one count.

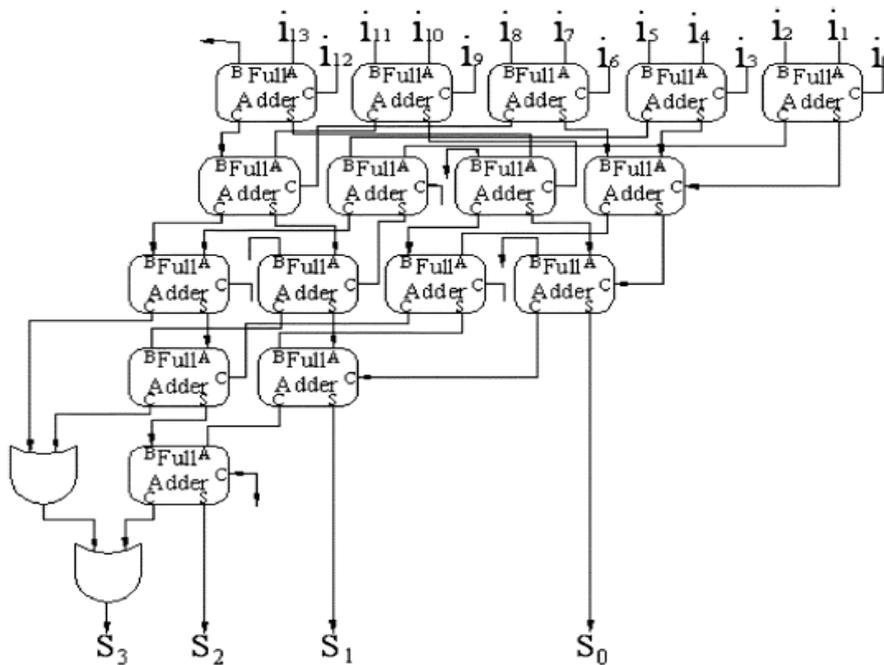


Figure 3.5. 14 the number of people extraction circuit design.

### 3.2.3 block XOR method

In order to overcome the area overhead and power consumption count parameter extractor disadvantage of a person, the block XOR method are introduced.

In this method, the input data bits are first divided into several blocks. It is used to calculate the exclusive OR logic operation from each of these blocks, the output bits. Each output bit is just a parameter bit data word parameters. Each block is given a parameter bit. These parameter bits are combined to form a parameter, to reduce the number of comparison operations in the second portion of the comparison process. Thus, in this method the parameter to the parameter for the XOR data word block design is called extraction. Figure 3.6. XOR parameter extractor block design shown is  $n$  bits.

If the length of the input data is  $n$  bits, the parameters of length  $k = \lceil \log_2(n + 2) \rceil$  is counting method in a person. Thus, the input data blocks in which the number of bits in this manner is given by dividing the  $n / \log_2(n + 2)$  section. An example of input data length 14 taking the length parameter is  $\log_2(14 + 2) = 4$  bits. Thus, in this method the number of partitions of block  $\lceil 14 / \log_2(14 + 2) \rceil = 4$ . Thus, all blocks containing 4, except the last, which contains only the remaining portion of the upper half 2 shown in Figure 3.7. [5].

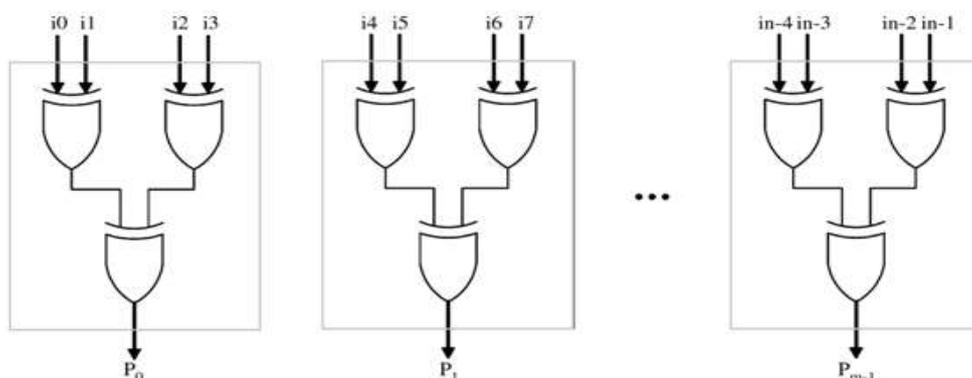


Figure 3.6. XOR parameter  $n$ -bit block extraction [5].

However, the concept of block XOR method is not used to check whether the data is valid or invalid, and therefore it can not be applied directly to PBCAM provide a valid bit. That is why, in the lower part of the architecture is amended as shown in Figure 3.7. A valid bit. The multiplexer is applied to select the correct parameters. The selected signal is defined as

$$S = A_3A_2A_1A_0. \quad (1)$$

According to (1), if the parameter is from "0000" to "1110" ( $S = 0$ ), the multiplexer sends data  $I_0$  as an output that is the parameter does not change. Otherwise, ( $A_3A_2A_1A_0 = "1111"$ ,  $S = '1'$ ),  $i_1$  data multiplexer will be sent as the first block output and input data into a new parameter, and "1111" can be used as effective bits. Note that, where the first block is "1111" is not considered, because "1111" bit blocks, would result in the bit "0" of the four parameters [5] of One.

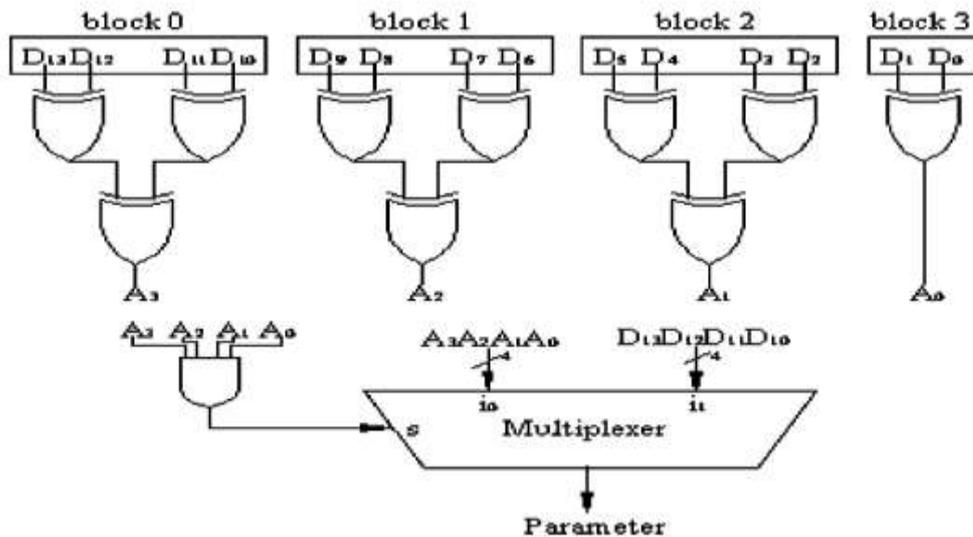


Figure 3.7.

Thus, the block XOR parameter extractor can be calculated in parallel parameter bit only three XOR gate delay of any input bit length, the search operation, so constant delay. And in

a person's counting method, a number of people with the input of the digital PE increased latency. In addition, the block XOR method for reducing parameter extractor blocks and block XOR circuit structure of the power consumption is much simpler than the one count.

Disadvantages: like a person counting method, there is a loss of retained silicon region XOR block for storing precomputed bit and word increases as the number of bits, increasing the number of bits of the parameters, which further increases the need for storing The memory parameter bits, thus increasing the parameters between operations and pre-calculated power.

## Chapter 4

### Proposed method

As we saw in Chapter 2, in the architecture of the existing CAM pre-calculated, there is a hardware consumption, for storing, for example corresponding to each stored word in, which increases as the bit length of the input parameters bit increase additional information. In addition, the pre-calculated increment increase in the parameter memory of the power operation of the bit length of the parameter. Therefore, in this chapter, we introduce a new method based on existing PBCAM based PBCAM called parity bits.

#### 4.1. design concept

In this proposed method, the parity bit is introduced parameter comparison. Parity generator here is a sport that will be used to generate the parity bit value. The advantage of using the parity parameter is a parameter stored in the conventional Because only one, i.e. the length of the parameter  $K = 1$  PBCAM comparison is required for storing data corresponding to each word of any stored data may be input bits height reduction. Therefore, the number of pre-computed comparison operation is highly reduced and therefore power consumption parameter memory. Thus, the total power consumption of the CAM is reduced. Compared with the prior PBCAM, the proposed architecture complexity and scope for improvement, but in comparison with the traditional PBCAM, it has a small area overhead. Search speed is due to reduced complexity and reduce the increase in the parameter comparison. By using the parity bits, the delay is reduced for each search operation. Therefore, it can enhance the search speed parallel CAM.

Like existing PBCAM, in this design, the first parity bits are used parity bit generator (PE) and extracted parity bit is compared by extraction and storage of parity bits. Then, compare the results of parity in the data memory comparison occur. Comparison of the data memory only if their corresponding parity bit will be compared with data that is stored with the parity bit to match the input word.

## 4.2. Check Digit

Parity bit is a bit having a logical value represents the binary data "1" bits is even or odd. Therefore, it is exponential parity. It is added to the binary data, and can be at least a significant bit (LSB) represents a single additional bit. Parity bits are used as the simplest form of error detection code. There are two types of parity: even parity bit parity bit.

In the case of parity, with the number of logical value in the given binary data "1" bits is counted. If the number of binary data bits is odd, the parity bit value is "1", so that the number one is even binary data. If the number of a person's binary data is even, then the parity bit is "0."

In the odd case, the opposite is true. If the number of binary data bits is odd, the parity bit is "0." If the number of a person's binary data is even, then the parity bit value is "1", so that the number one binary data is odd.

In the proposed parity based PBCAM, we have used and even the type of parity bit, give "0" is even parity 1 and "1" an odd parity.

It may consist of exclusive or binary data to calculate all the bits to obtain a "0" is even parity 1 and the "1" odd parity one. Input bit parity function is also called XOR function. Therefore, parameter extraction for extracting presented in this PBCAM parity bit can be done using XOR gate is designed to be shown in Figure 4.1.

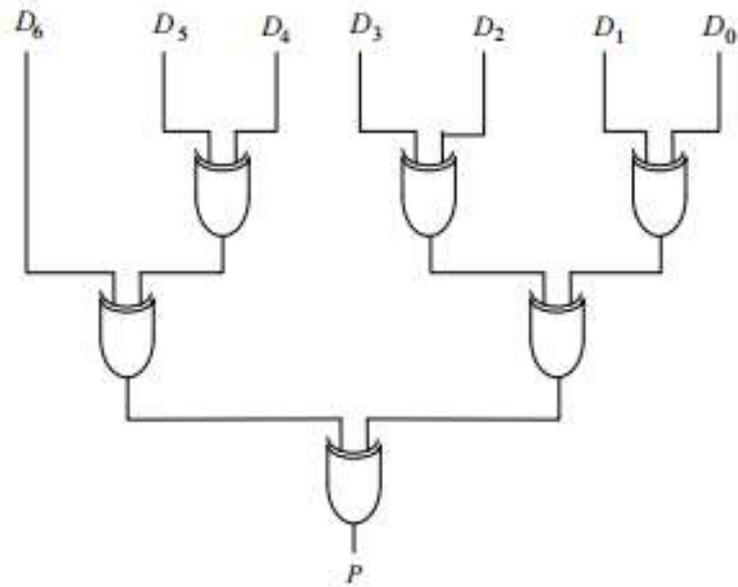


Figure 4.1. The parity parameter extraction logic circuits.

#### 4.3. The proposed architecture PBCAM

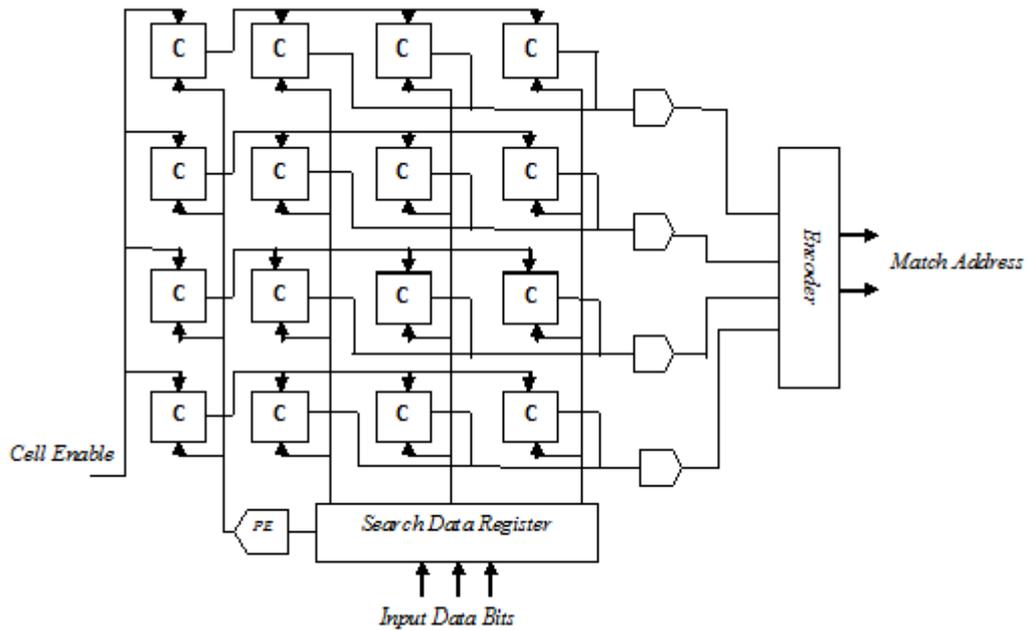


Figure 4.2. Parity based PBCAM architecture.

Figure 4.2. Show proposed architecture is based on an equal PBCAM. In this architecture, each row represents for storing parity word corresponding to the size of a 3-bit data word stored (CAM unit) and one extra bit (CAM unit) and a horizontal arrangement of the architecture includes four data words. Battery capable enable signal CAM unit comparison process. If the cell is enabled = '0', it will cut off the search operation in the area. Corresponding to the search word and its parameters and ML corresponding to each stored word entered on each bit of an SL MLSAs. There is also a bit corresponding to each parameter so that the comparison data word in its respective ML.

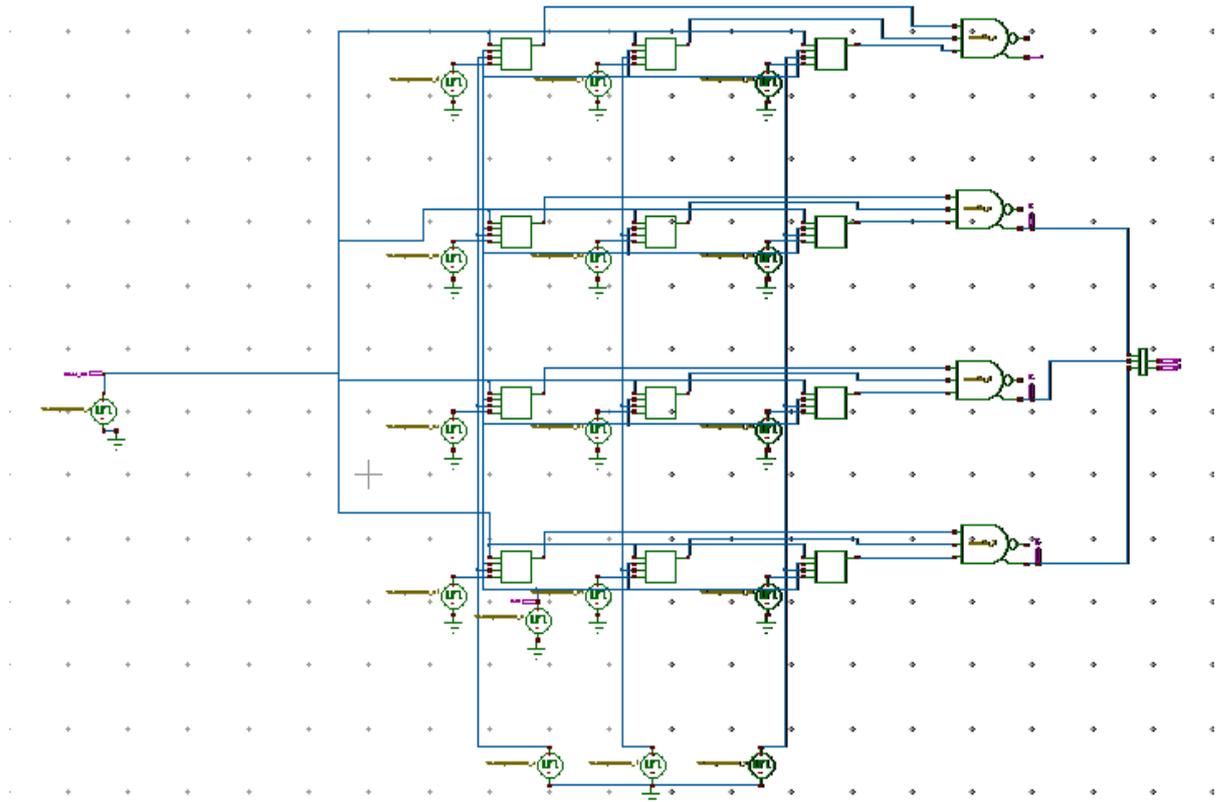
To search for data in the CAM as input, and load search data register. PE used in this architecture computing parity data input. The extracted parity, then the broadcast parameter memory of SL and broadcast from each bit search data register on the input data corresponding to the data memory as well. Cell enable signal so that each unit compares the operating parameters of the memory, but in the data storage unit in the comparison operation is cut off, so that these cells depend on the result of the comparison in the parameter memory. Therefore, first, in comparison to the parameter memory, wherein comparing the bit stored in the bit corresponding to each CAM cell SL parameter memory. In ML in this parameter will be matched in a logic high state, and wherein the resulting mismatch in logic low. Which parameters will be matched in the corresponding data word and its parameters are still cut off ML mismatch parameter memory data word comparison operation. Now, the comparison operation will be performed in the data memory. Said comparing said parallel data word for each unit, which matches the corresponding parameter memory, wherein each CAM unit compares its stored bits, carried out in the corresponding bit in SL. ML containing matching data will be at a logic high or else from a logic low. The MLSAs, then the measurement data matching state sense of the word, that is, whether or not the data word matches the data word containing the matching state induction ML or mismatched data under. Then, according to state data word match, the encoder will generate, it matches, the input data, in which data is to be found in search data word address location.

# RESULT AND ANALYSIS

The proposed parity bit based pre-computation CAM has been designed and simulated using S-Edit, T-Spice and W-Edit of Tanner EDA tool under 130nm process environment with the supply voltage of 1.2V. The conventional CAM architecture is also designed and simulated to compare with the proposed architecture performance results i.e. power and delay.

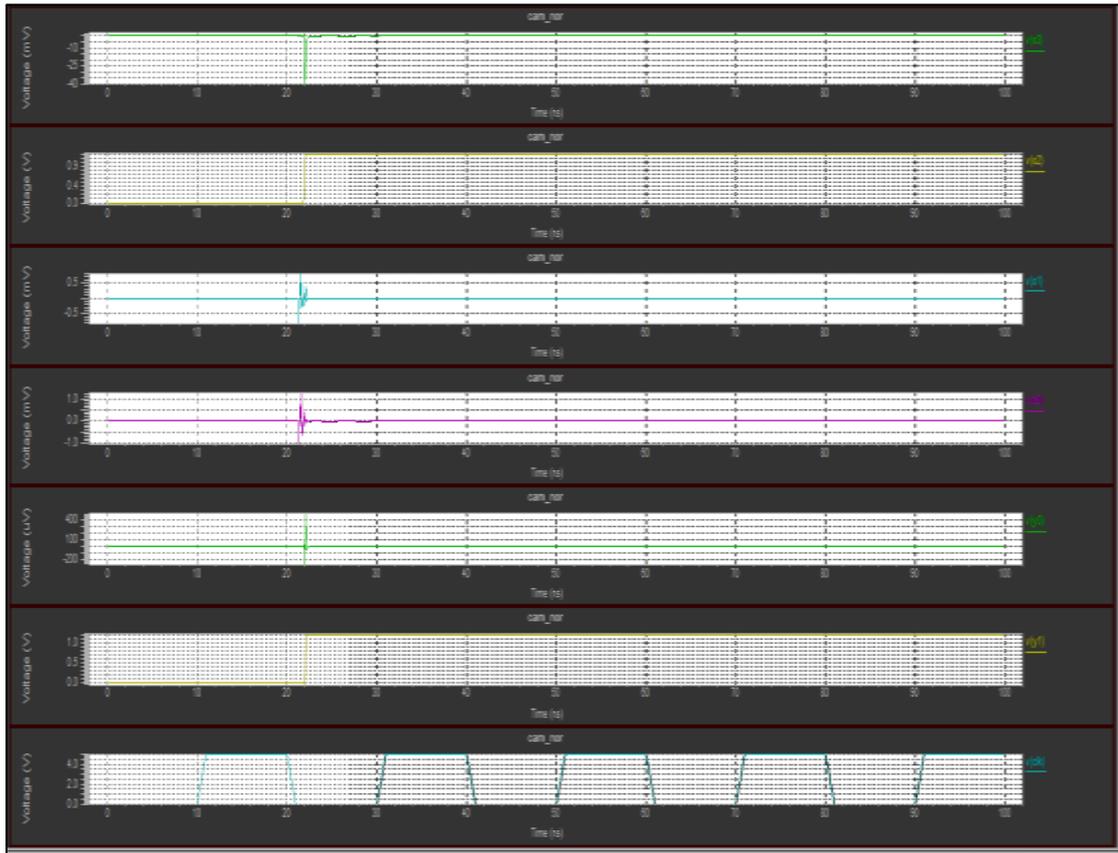
### 5.1. IMPLEMENTATION OF CONVENTIONAL CAM DESIGN

Figure 5.1. shows the schematic of Conventional CAM. We have designed 4x3 CAM i.e. CAM containing 4 data words of 3 bits using S-Edit of Tanner EDA Tool. In this tanner design, 3 voltage sources viz. *VoltageSource\_5*, *VoltageSource\_6*, and *VoltageSource\_7* are used for providing 3 bits of search data word as an input. The twelve instances of the CAM cell, whose tanner design as shown in Figure A.1. of Appendix-A, are used to form CAM memory. Along with each CAM cell instance, a voltage source is attached which represents pre-stored value in the CAM cell. There is voltage source *VoltageSource\_4* corresponding to *cell\_en* required to enable the cells for comparison operations. The four instances of 3-input AND gate viz. *NAND3C\_1*, *NAND3C\_2*, *NAND3C\_3* and, *NAND3C\_4*, are used at the end of four rows (words) whose corresponding outputs are “o0”, “o1”, “o2” and “o3”, respectively to indicate the matching state of CAM. For match state, output is ‘1’, otherwise ‘0’. These outputs are fed into encoder, whose tanner design as shown in Figure A.2. of Appendix-A, which is generating the memory location represented by “yly0” based on these outputs.



**Figure 5.1.** Schematic of Conventional CAM in S-Edit.

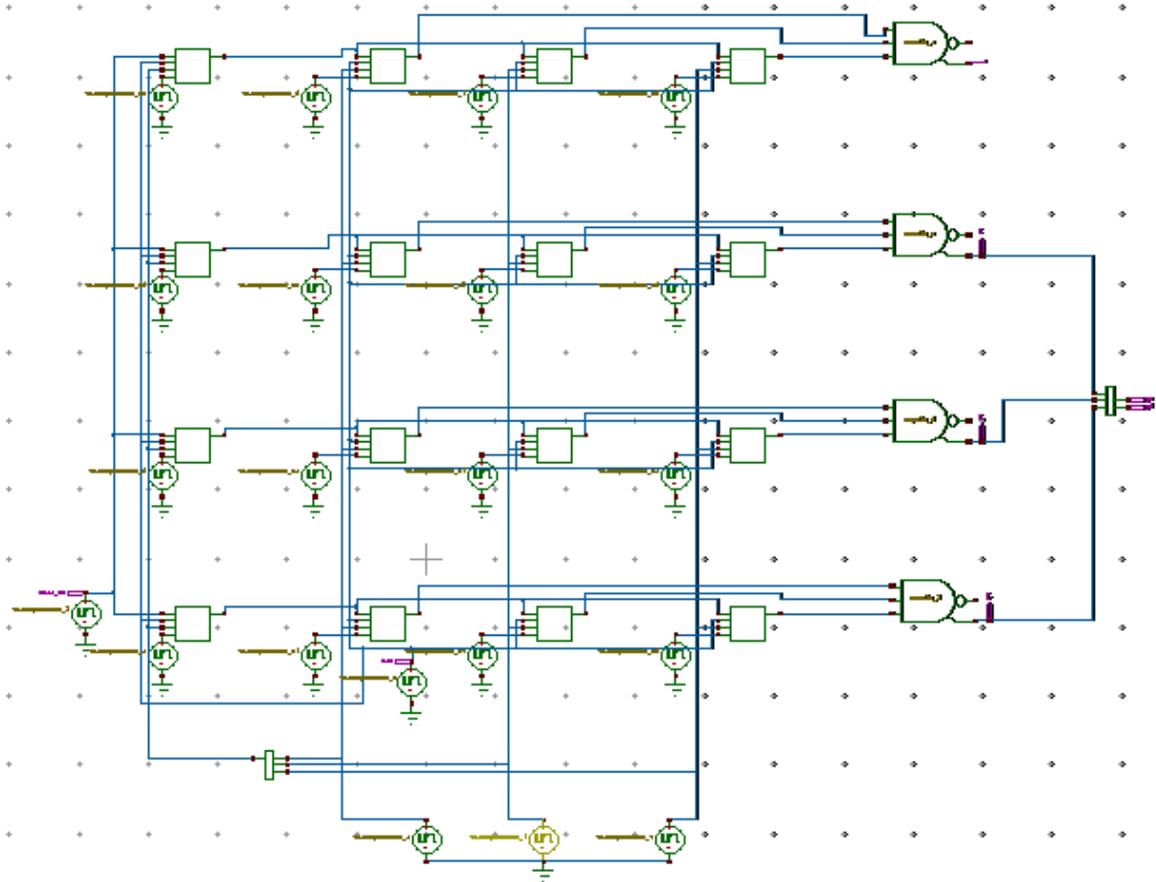
The tanner design i.e. schematic shown in Figure 5.1. is now simulated using T-Spice of Tanner EDA tool and waveform can be viewed in W-Edit as shown in Figure 5.2. In the simulated waveform, last blue coloured waveform is representing clock (“clk”) signal. The yellow and green coloured waveforms just above the “clk” are representing “y1” and “y0”, respectively which are showing that data has been matched at the “10” location, where “y1”=‘1’ and “y0”=‘0’. The four waveforms above the “y1” and “y0” are representing matchlines “o0”, “o1”, “o2” and “o3”, showing that data has been matched at “o2” matchline as “o2”=‘1’ and others are ‘0’ i.e. at third location “10”.



**Figure 5.2.** Simulation Waveform of Conventional CAM Design in W-Edit.

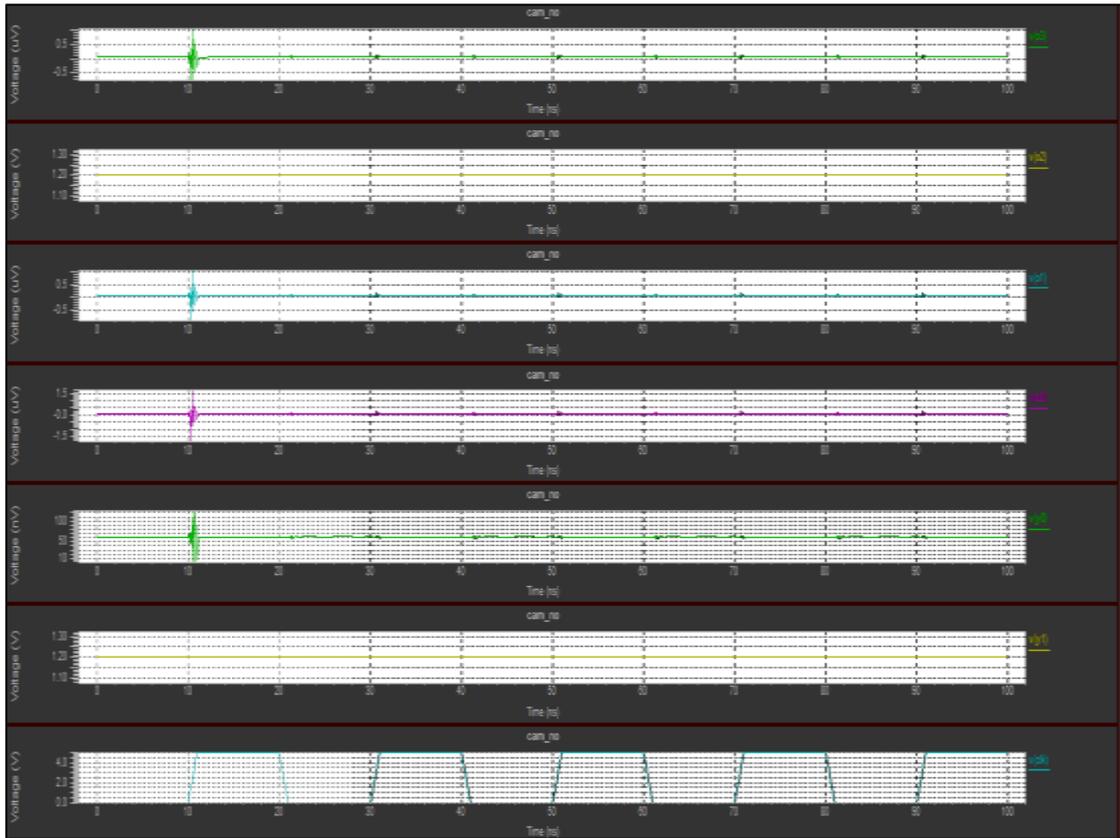
## 5.2. IMPLEMENTATION OF PROPOSED DESIGN

Figure 5.3. shows the schematic of proposed design which is Parity based PBCAM in S-Edit. In this design, all the instances used are same as that of conventional design. But, in addition, four more instances of CAM cell are used to represent parameter memory. Also, with these instances of CAM cells, four voltage sources are attached to represent stored parameter (parity). Here, data memory cells are enabling by the output of parameter memory cell and parameter memory cells are enabling by a voltage source *VoltageSource\_4* applied to enable comparisons, that is corresponding to *cell\_en* signal. A parameter extractor, whose tanner design as shown in Figure A.3. of Appendix-A, is used here to extract parameter (parity), in which inputs are applied through three voltage sources representing input data bits and its output representing extracted parity of input data is going to four instances of CAM cell representing parameter memory to be compared against stored parity.



**Figure 5.3.** Schematic of Proposed Parity Bit based PBCAM in S-Edit.

The tanner design i.e. schematic shown in Figure 5.3. is now simulated using T-Spice of Tanner EDA tool and waveform is viewed in W-Edit as shown in Figure 5.4. In the simulated waveform, last blue coloured waveform is representing clock ("*clk*") signal. The yellow and green coloured waveforms just above the "*clk*" are representing "*y1*" and "*y0*", respectively which are showing that data has been matched at the "10" location, where "*y1*"='1' and "*y0*"='0'. The four waveforms above the "*y1*" and "*y0*" are representing matchlines "*o0*", "*o1*", "*o2*" and "*o3*", showing that data has been matched at "*o2*" matchline as "*o2*"='1' and others are '0' i.e. at third location "10".



**Figure 5.4.** Simulation Waveform of Proposed Parity Bit based PBCAM in W-Edit.

### 5.3. RESULTS

After implementing and simulating the proposed and conventional designs of CAM using Tanner EDA Tool, we measured and compared the power consumptions and delays of both the designs. Table 5.1. shows the power and delay comparisons of CAM architectures.

**Table 5.1.** Result Comparisons.

<i>Parameters</i>	<i>One's Count PBCAM [3]</i>	<i>Block-XOR PBCAM [3]</i>	<i>Conventional CAM</i>	<i>Proposed PBCAM</i>
TECHNOLOGY	0.35 $\mu$ m	0.35 $\mu$ m	0.13 $\mu$ m	0.13 $\mu$ m
POWER (mW)	266.84	146.48	61.02	33.24
DELAY (ns)	25	15	2.18	1.18

# CONCLUSION & FUTURE SCOPE

## 6.1. CONCLUSION

A parity based pre-computation based content addressable memory (PB-CAM) has been proposed in which parity bit is used as a parameter. In the traditional CAM, a large number of comparisons for accessing the CAM are creating a large amount of power consumption. By proposed design, the number of comparisons in the data memory has been reduced and hence power consumption and delay than the traditional CAM by little area overhead. Moreover, parameter memory required for storing parameters and hence parameter memory comparisons have been reduced than existing PBCAMs. So, parameter comparison power and parameter memory area are also reduced than existing PBCAMs (One's Count and Block-XOR), making it efficient to implement and use practically. The proposed design has been implemented using Tanner EDA Tool under 130nm technology. Simulation results are showing that our proposed design achieves less power and high performance with 33.24mW and 1.18ns respectively than the traditional CAM with 61.02mW and 2.18ns.

## 6.2. FUTURE SCOPE

In the future, we can reduce more power as compared to power and delay results of proposed design. To reduce the results, we can use lower technology than 130nm. We can also work on reducing the area of CAM. Work can also be done on extending these CAM architecture designs to T-CAM.